



**CITY OF SOLANA BEACH
PARKS AND RECREATION COMMISSION
REGULAR MEETING MINUTES
LA COLONIA COMMUNITY CENTER
THURSDAY, MAY 11, 2023, 4:00**

1. CALL TO ORDER / FLAG SALUTE / ROLL CALL:

- The meeting was called to order at 4:10pm
- Commissioners Present: Sarah Shulkin, Debbie Day, Shane Noroozi, Sarah Hill, Carol Jensen, Matt Linnik.
- Commissioners Absent: Michele Jaffee.
- Student Commissioners Present: None.
- City staff: Kirk Wenger, Kayla Moshki.

2. APPROVAL OF TODAY'S AGENDA, AND THE 4/13/23 REGULAR MEETING MINUTES:

Action: A motion was made to approve today's agenda, and the 4/13/23 regular meeting minutes. The motion was seconded. Motion Passed.

3. ANNOUNCEMENTS:

- Staff updated Commissioners on the Glenmont Pocket Park & Santa Helena Trail projects.
- Staff briefed Commissioners on the La Colonia & Fletcher Cove playgrounds projects, including the Fletcher Cove Ribbon Cutting event on June 28.
- Staff briefed Commissioners on the La Colonia Park Master Plan.
- Staff member Kayla Moshki addressed the Commission, requesting volunteer assistance with event photos and social media.

4. PUBLIC COMMENT:

- None.

5. CURRENT BUSINESS, PROJECTS & EVENTS:

A. Beach Blanket Movie Night Subcommittee Reports:

Donations/Raffle subcommittee (Debbie & Sarah Hill) reported. Entertainment/Refreshments subcommittee (Matt & Sarah Shulkin) reported. Discussion was held. This year's event will be on August 12 at Fletcher Cove Park.

B. Recreation Programs for Adults:

Discussion was held.

6. NEW/PROPOSED BUSINESS:

- None.

7. AGENDA ITEMS FOR THE NEXT MEETING:

- Beach Blanket Movie Night Subcommittee Reports
- New Events for Adults/City Council meeting on May 24 Recap (Shulkin)
- New Student Commissioner Candidate

8. ADJOURNMENT:

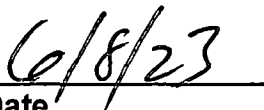
By proper motion and vote, the regular meeting of May 11, 2023 was adjourned at 5:25pm.

Next regular meeting will be on Thursday, June 8, 4:00pm, at La Colonia Community Center.

Respectfully submitted,



Kirk Wenger,
Recreation Manager



Approved Date

**Parks
Make
Life
Better!**